Name:		
Class Period		

## Unit 2 Notes Elements of Design



Elements are the **TOOLS** of Design Principles are the **RULES** of Design

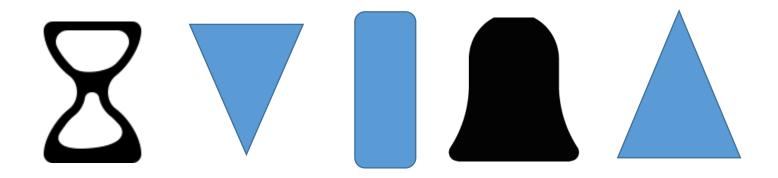
## The 5 Elements of Design are...

1.
2 3
4.
5
The 4 Types of Line are
Draw an example of each type of line
1
1
2
3
4
lines lead the eye up and down the garment. Use these
lines where you want to look because they reinforce length,, and
, and
lines lead the eye across the garment. Use these lines
where you want to look because they reinforce and
add
lines draw the eye's attention to where they are used. Use
these lines to add to an area of the body, or to add
to a look.
lines lead the eye around the garment. Curved lines can
increase,, or reinforce body They can counter
angular body areas.

Shape
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Shape refers to the	of a garment.
There are basic shapes for we in fashion change over time.	omen's and men's fashions. Popular shapes
someone sees a fashion. Our	n is important because it affects how reyes perceive, which have an
Wise selection of shapes can	the wearer's appearance.
The 5	Silhouette Shape are
1	
2.	
3	
4	
5	

Label each shape the silhouette that it is.

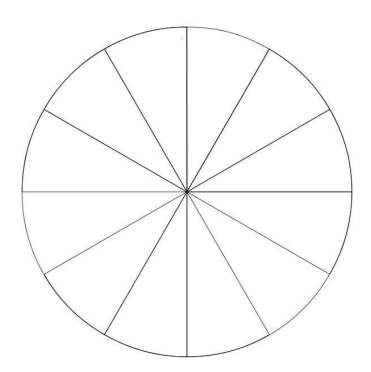


## Texture

refers to the surface quality of goods.
Fabric can have a variety of textures, all of which can affect the look of garment or fashion accessory.
The weave and texture of a fabric has an impact on the way it, which, in turn, affects the way a garment w
it is worn.
Texture can be used the garment or for All-over texture refers to the weave of the garment's main fabric. For example, a sweater made with thick, heavy yarn has a chunky, bulky texture.
Embellisments can create texture for garments too. For example a top may have a sequined, sparkly area that looks different from the rest of the garment.
When coming up with outfits, people oftentextures. For example, a tweed jacket could be paired with a skinny jean, or texture pants might be paired with a crisp shirt.
appearance. Some textures create the illusion of added weight, such a bulky or shiny fabrics.
texture means touch and it is the actual feel of a surface.
texture is the perceived surface quality of a piece of othing. It is an element of two-dimensional and three-dimensional design d is distinguished by its perceived visual and physical properties.
The 4 Types of Pattern are
1
4.

	patterns come from nature, looks real, and has all detai	ils
included.		
	patterns is man's interpretation of objects; natural or	
manmade.		
	patterns uses shapes, lines, and stripes. Plaids are	
included.		
	patterns have no set, followed, or repeated pattern.	
	Color	
The	is the most commonly used tool to	
understand the	basis of all color relationships.	
		and
/	/intermediate.	

Using your colored pencils, label and color in the blank color wheel below. It doesn't have to be perfect!



Color in just the primary Color in just the secondary Color in just the tertiary colors in the color wheel colors in the color wheel colors in the color wheel provided below. provided below. provided below. \_\_\_\_\_ is a term that seems more complicated that it is. A \_\_\_\_\_ is just a color. \_\_\_\_\_ is how bright or dull a color is. The \_\_\_\_\_ would be the \_\_\_\_ color from the color wheel. While the \_\_\_\_ would be where you can't even notice what the color and it looks like gray. WHITE LIGHT HIGH VALUE is determined by how dark or light the color is. MIDDLE VALUE MEDIUM

is hue + gray

\_\_\_\_\_ is hue + white

\_\_\_\_ is hue + black

LOW VALUE

DARK

BLACK

## Color Schemes

color schemes are grays, black, white, and browns. These
colors are not found on the color wheel.
neutral color schemes is achieved by accenting black, white grays, or browns with any color from the color wheel.
color schemes is using the same color but in different variations. Using tints, tones, and shades you can create a monochromatic color scheme that is pleasing to the eye.
color schemes is using three colors that are equal distance apart on the color wheel.
color schemes is using 3-5 colors that are next to each other on the color wheel.
color schemes is achieved when using two colors that are directly opposite from each other on the color wheel.